



# Openness Framework

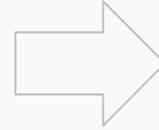
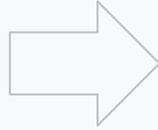
Can we tell-apart some bytes from others?



Ricardo Ribalda / 12th May 2025

# Pre-LPC 2024

```
struct isp_params_cfg {  
    __u32 en_update;  
    isp_configA configA;  
    isp_configB configB;  
} __packed;
```



u8 data[1024];

# LPC 2024

## No canonical ISP

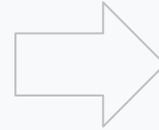


RAW-Adapter: Adapting Pre-trained Visual Model to Camera RAW Images - Scientific Figure on ResearchGate.  
Available from:  
[https://www.researchgate.net/figure/a-An-overview-of-basic-image-signal-processor-ISP-pipeline-b-ISP-and-current\\_fig1\\_383460940](https://www.researchgate.net/figure/a-An-overview-of-basic-image-signal-processor-ISP-pipeline-b-ISP-and-current_fig1_383460940) [accessed 12 May 2025]

# LPC 2024

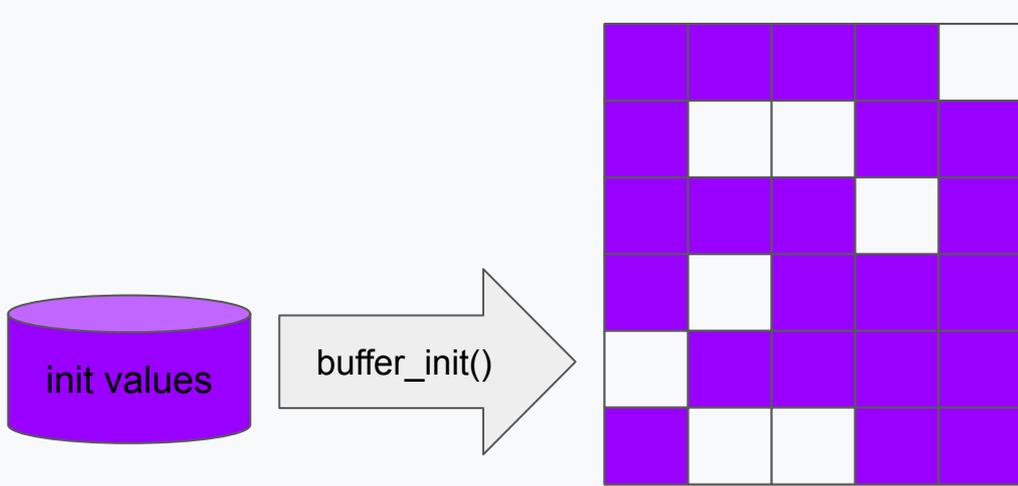
## More permissive rules for data sent to the hardware

```
struct isp_params_cfg {  
    isp_raw_config configA;  
    isp_raw_configB configB;  
} __packed;
```



```
struct isp_params_cfg {  
    isp_raw_config configA;  
    isp_raw_configB configB;  
} __packed;
```

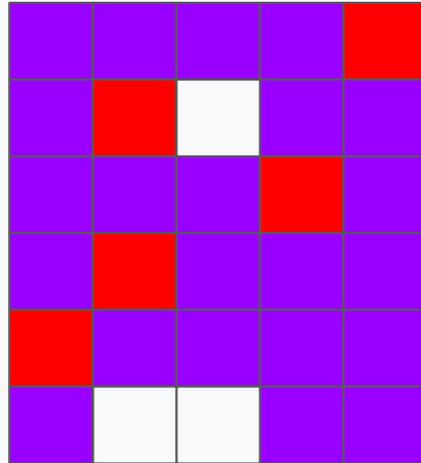
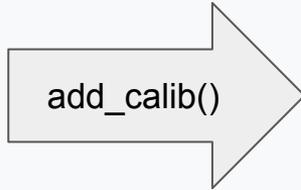
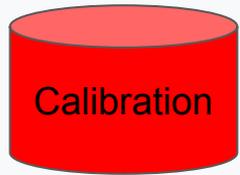
# Constant values (AKA init values)



Same rules as firmware files  
(vendor distribute it and share  
how to write the value into the  
buffer)

ISP parameter buffer

# Calibration data



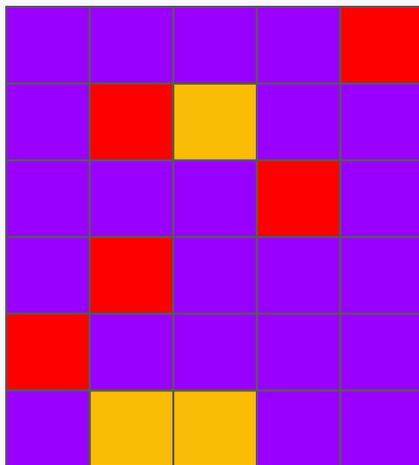
ISP parameter buffer

- Describe how to dump the calibration file into the buffer.

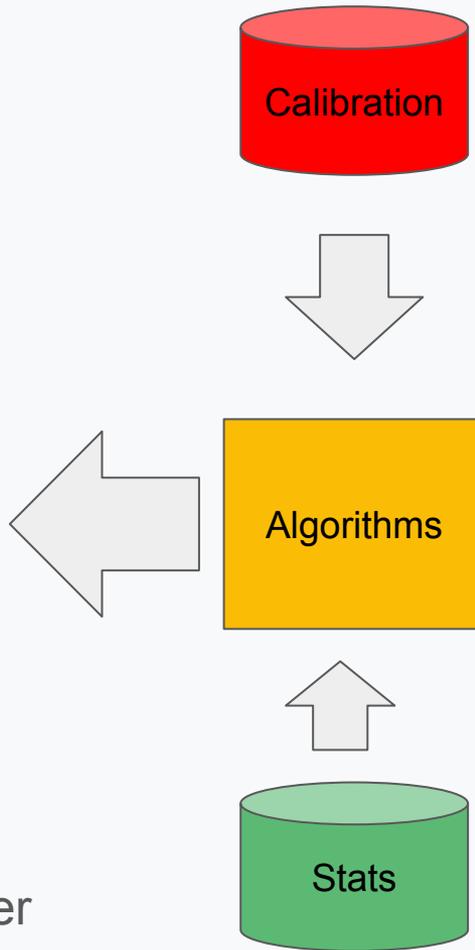
- If vendor support other OSs (as Windows), the calibration file needs to be importable to Linux

# Algorithmic data

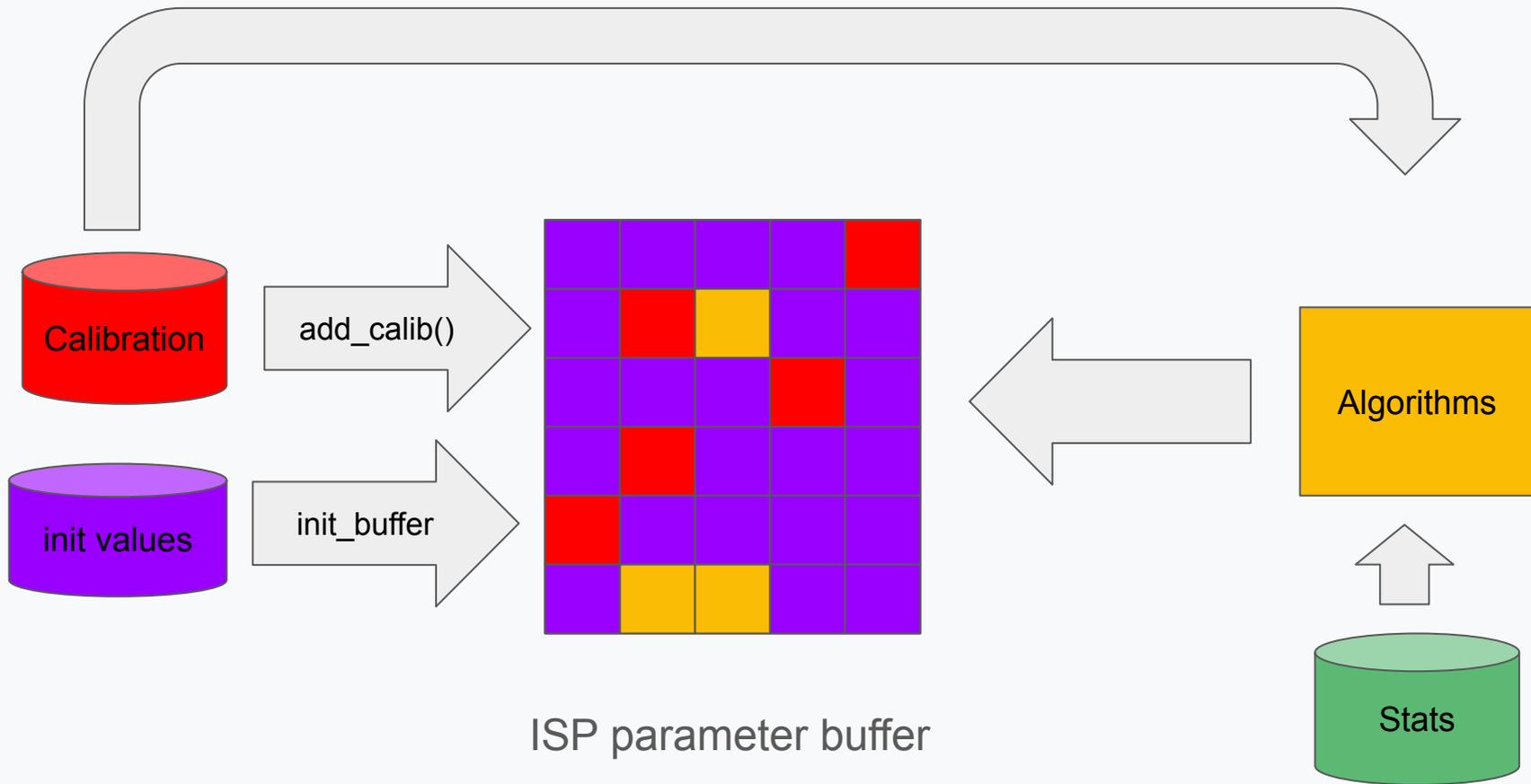
- Input and output to the algos is FULLY documented.



ISP parameter buffer



# Overview





# New toys for media-ci

Use reviewers time to review functionality not style



Ricardo Ribalda / 12th May 2025

# Today

Alphabetical order please.  
of includes as they can be

<https://lore.kernel.org/linux-media/20221101-easycam-v3->

Make sure the vid:pids are alphabetically ordered.

Regards!



The quirks are ordered by vid:pid. Please move this element to its  
correct position



# keep-sorted

- Annotate code with order expectations.
- Check during CI (or locally)
- Language agnostic

[Link](#)

```
diff --git a/drivers/media/usb/uvc/uvc_driver.c  
b/drivers/media/usb/uvc/uvc_driver.c
```

Proprietary + Confidential

```
@@ -2500,6 +2500,8 @@ static const struct uvc_device_info  
uvc_quirk_force_y8 = {
```

```
    * Sort these by vendor/product ID.
```

```
    */
```

```
static const struct usb_device_id uvc_ids[] = {
```

```
+ /* keep-sorted start block=yes */
```

```
    /* Quanta ACER HD User Facing */
```

```
    {
```

```
        .idVendor          = 0x0408,
```

```
@@ -3352,6 +3354,8 @@ static const struct usb_device_id  
uvc_ids[] = {
```

```
        .match_flags       = USB_DEVICE_ID_MATCH_DEVICE
```

```
        | USB_DEVICE_ID_MATCH_INT_INFO,
```

```
    },
```

```
+ /* keep-sorted end */
```

```
    /* Generic USB Video Class */
```