

# Better video decode testing for V4L2

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# Agenda

- 1. Kernel CI for Video Decode on Debian & ChromeOS
- 2. Using Virtual Driver for Video Decode Testing on Chromium

# 01 Kernel CI for Video Decode

# How do we make sure upstream kernel is healthy?

#### What is KernelCI?

- CI (Continuous Integration) of code changes
- Open source distributed test automation system for upstream kernel development
- Primary goal
  - Ensure the quality, stability and long-term maintenance of the Linux kernel
  - Detects regressions early, makes upstream healthy
- https://foundation.kernelci.org/

## Benefits (also for ChromeOS)

- Reduces long term maintenance cost for devices
- Upstreaming first development.
- Kernel uprev will be more straightforward.
- Driver uprev, forklifting will be easier.
- Catches regressions early before reaching downstream.
- Reduces different driver behaviors between different MTK platforms.
- Makes bringup, new feature development faster.

#### Kernel CI for Video Decode

- Video decode tests for upstream
  - supports GStreamer, ChromOS testing clients
  - supported on Debian, ChromeOS
- Collabora has been working on the project. ChromeOS is also supporting it.
- Supports all video codecs: VP8, VP9, H.264, H.265, AV1
- Supported on MTK/QC platforms for ChromeOS
  - MT8183 kukui, MT8192 asurada, MT8195 cherry, MT8186 corsola
  - QC7180 trogdor

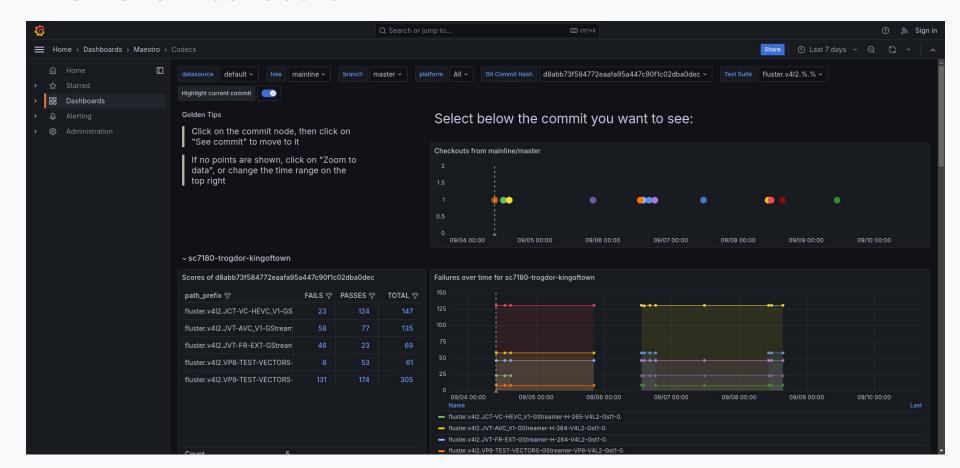
#### Tree / Branch used in KernelCl

- Linux (Debian)
  - mainline tree / master branch
  - next tree / master branch
  - media tree
- ChromeOS
  - kernelci tree / linux-6.6.y-arm64-chromeos branch
    - LTS (v6.6, v6.1) + patches backported to support ARM64 Chromebooks
  - o collabora-chromeos-kernel tree / for-kernelci branch
    - integration branch, not updated on regular basis, close to mainline
    - used to test certain patches that Collabora has submitted upstream but have not been merged upstream yet

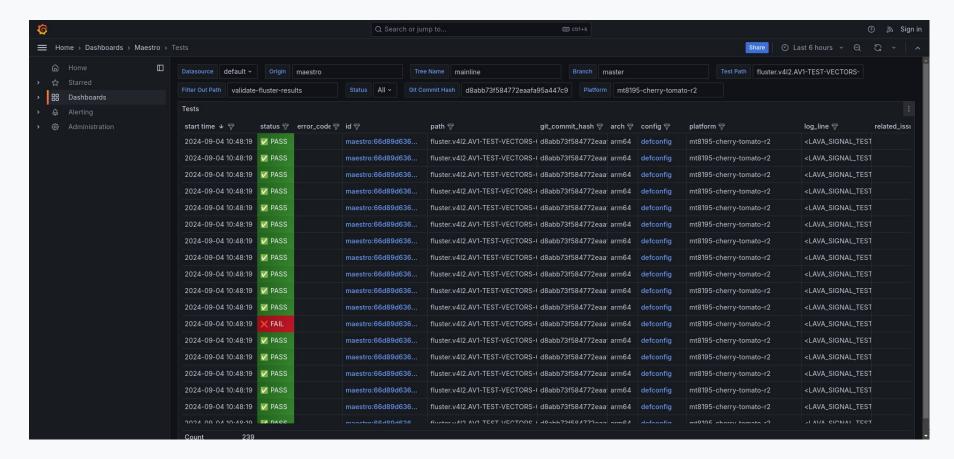
# Challenges

- Kernel CI infra transition
  - blocked for late 2023 ~ early 2024
- Platform specific work on ChromeOS
  - older platform with older kernel
- New testing configurations
  - gstreamer on ChromeOS
  - ChromeOS testing client on Debian

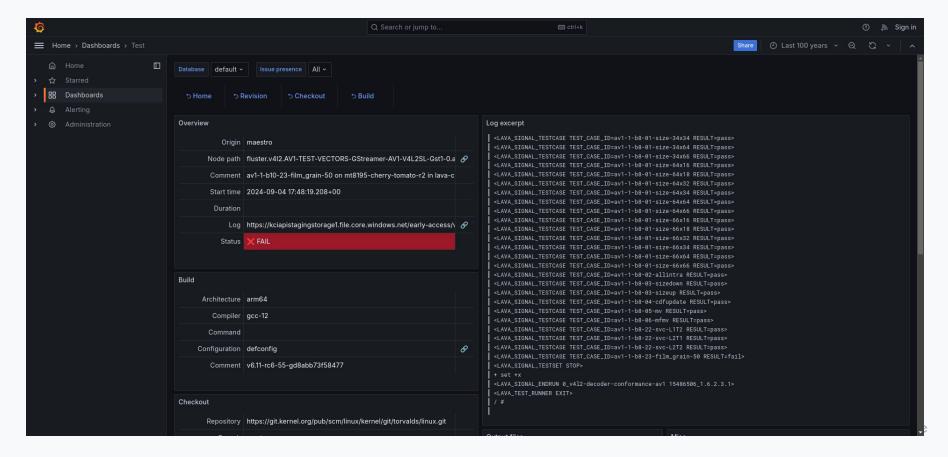
#### Kernel CI Dashboard



### AV1 Test Results on Cherry



# Test Config and Log - <u>Demo</u>



#### Infrastructure for KernelCI

#### LAVA

- Used to run tests for KernelCI behind the scene
- Linaro Automation and Validation Architecture
- Infrastructure to enable users to run their own tests
  - Boot boards, run tests on them and collect results
- Collabora maintains a LAVA lab also with Chromebooks





#### Welcome to LAVA

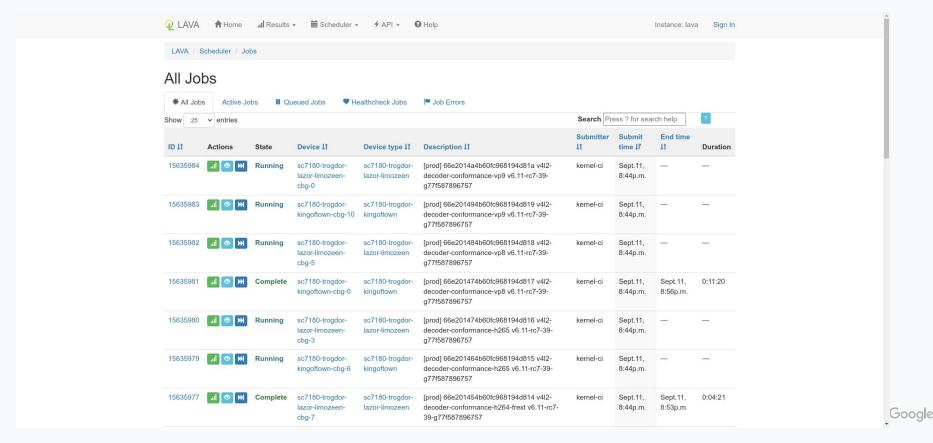
LAVA is an automated validation architecture primarily aimed at testing deployments of systems based around the Linux kernel on ARM devices, specifically ARMv7 and later. The current range of boards (device types) supported by this LAVA instance can be seen on the scheduler status page which includes details of how many boards of each type are available for tests and currently running jobs.

#### LAVA components

- · ... Results viewing results of tests run by you or others.
- 🛗 Scheduler jobs are scheduled on available devices and the scheduler pages allow you to view current and past jobs as well as submit new jobs.
- . # API information on how to interact with LAVA and export data from LAVA using XMLRPC.
- 1 Help documentation on using LAVA, worked examples and use cases, developing your own tests and how to adminster a LAVA instance of your own.
- 1 Sign In once you are logged in, LAVA will build a profile for you which provides access to jobs you have submitted or marked as favourites and details of devices owned by you.

# Guides to LAVA Test using LAVA Politroduction to LAVA More about LAVA & Linaro Ouse cases and worked examples. Output Ou

#### Video Decode Test Runs



#### **Current Status**

- Started using new Kernel CI UI this month!
  - Enabled gstreamer on Debian result
- <u>Test runs</u> without new Kernel CI UI
  - gstreamer on Debian 90%
  - Tast on ChromeOS 60%
  - gstreamer on ChromeOS 40%
  - Tast on Debian 0%
- Q3 target, trying to wrap up by EOY

#### **Future Work**

- Enable everything on testing configurations, platforms, trees/branches
- Make sure all current test failures are expected
- Fix reported regressions
- KernelCI Regressions Tracker
  - automatic detection and notification
- Pre-merge testing on ChromeOS HWs

#### KernelCl events & talks at LPC this week

- Sep 19 Thu
  - 12pm, <u>Meet the new KernelCl</u>
  - 3:30pm-6pm KernelCl booth in the hallway track
  - 7pm KernelCl Happy Hour Location TBD
- Sep 20 Fri
  - 12:30pm Towards common mainline device testing [Testing MC]
  - 1pm Interacting with kernel test results [Testing MC]
  - 3:30pm Boot time testing with ftrace [IoT/Embedded MC]
  - 5pm BoF: Continuously testing the Linux kernel

#### References

- Kernel CI: <u>new UI</u>, <u>old UI</u>
- LAVA <a href="https://lava.collabora.dev/">https://lava.collabora.dev/</a>
- KernelCI Regressions Tracker <a href="https://kernel.pages.collabora.com/kernelci-regressions-tracker/">https://kernel.pages.collabora.com/kernelci-regressions-tracker/</a>
- <u>b/263250405</u> umbrella bug: kernel ci add video decode tests on MTK/QC platforms
- Video Decode on Kernel CI for MTK Platforms <u>tinyurl.com/video-decode-kernel-ci</u>
- Video Decode on Kernel CI Current Plan <u>tinyurl.com/video-decode-kernel-ci-plan</u>
- KernelCI Project overview and Collabora's role <u>slides</u>
- Rethinking device support for the long-term <u>presentation</u>

Using Virtual Driver for Video Decode Testing on Chromium

# How can we do more V4L2 testing without actual HWs?

#### **Problem Statement**

- Regressions on ChromeOS HWs caught very late
  - V4L2 SW stack & testing client code
- Why?
  - V4L2 code exist on Chromium codebase
  - But ChromeOS code exists on ChromeOS codebase
  - NO way to test V4L2 code on different ChromeOS HWs automatically
    - Commit Queue (CQ) testing in Chromium

Can we run tests on Virtual Machine (VM)?

## Virtual Stateless Decoder Driver (VISL)

- Developed by Daniel Almeida from Collabora with ChromeOS support <u>patch</u>
- Objective
  - Help the development and testing of userspace applications that use the V4L2 stateless API to decode media
    - When no hardware is available
    - When the kernel uAPI for the codec has not been upstreamed yet
- md5 verification, AV1 support added later
- actual decoding doesn't happen

# Current v4l2 stateless support on ChromeOS

- MTK platforms
  - MT8183 kukui
  - MT8192 asurada
  - MT8195 cherry
  - MT8186 corsola
  - o MT8188G geralt
- MT8173 and QC7180 uses stateful

# Video Testing on ChromeOS using ARM VM

- Environment
  - Driver: VISL
  - ChromeOS image: arm64-generic-vm vs. x86
  - Testing client used in ChromeOS for V4L2
- arm64 QEMU is launched through ChromeOS VM
  - customization from x86 was needed
- added in Chromium CQ infra

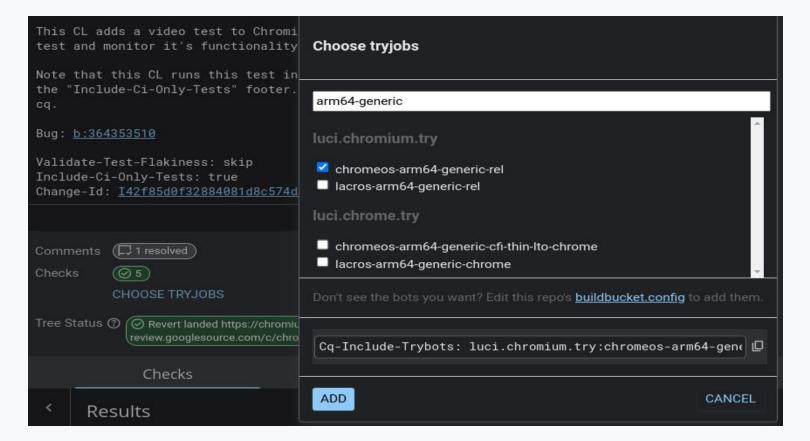
# Challenges

- Only x86 VMs was supported for ChromeOS
  - ARM VM was too slow to be useful
- gfx buffer allocation
  - dummy Minigbm backend needed with vkms (virtual display)
  - o primary node access instead of render node
- No ARM VM native cloud machines supported
  - limited cros vm & QEMU support
  - ARM VM on top of x86
- Strict requirements from Chromium CQ
  - additional installation (e.g. virgl render) not allowed
  - need to run through cros vm
  - unique problems for ARM: slow execution speed

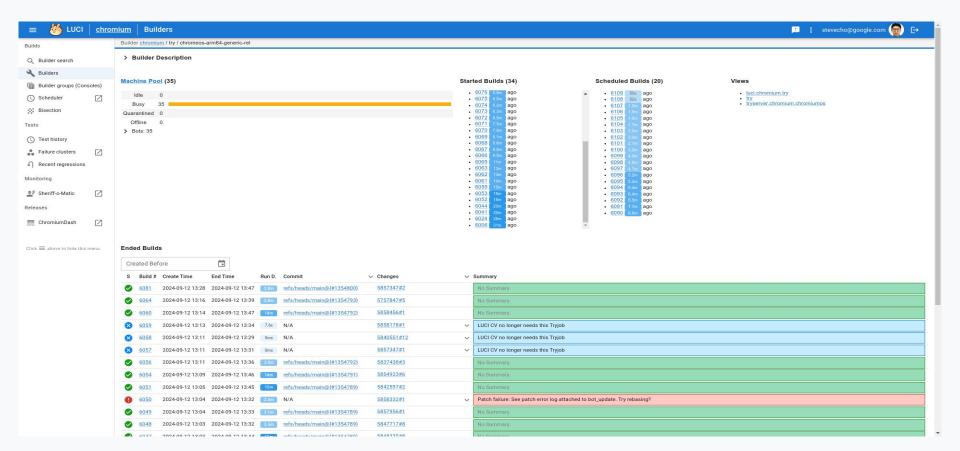
# Testing from Chromium Gerrit

- Select from UI or add in a commit comment
  - tryjob chromeos-arm64-generic-rel
  - adding the comment
    - Include-Ci-Only-Tests: true
- automatically triggered by mega CQ

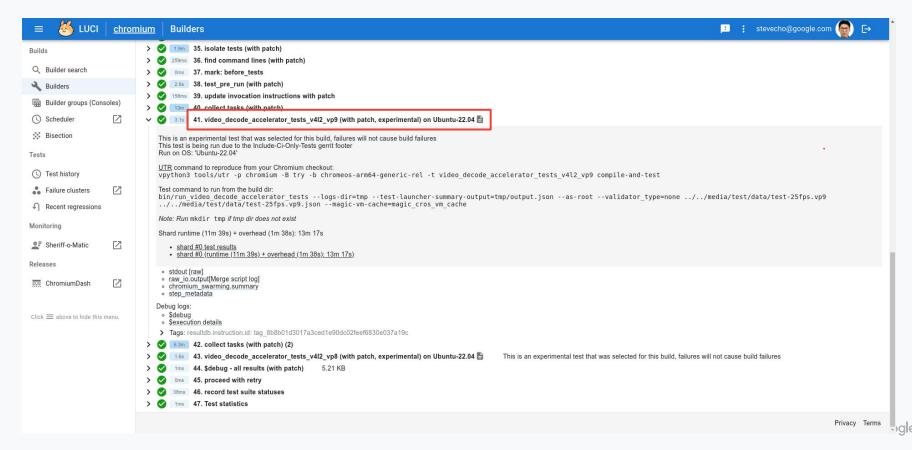
#### Select the test from Gerrit UI



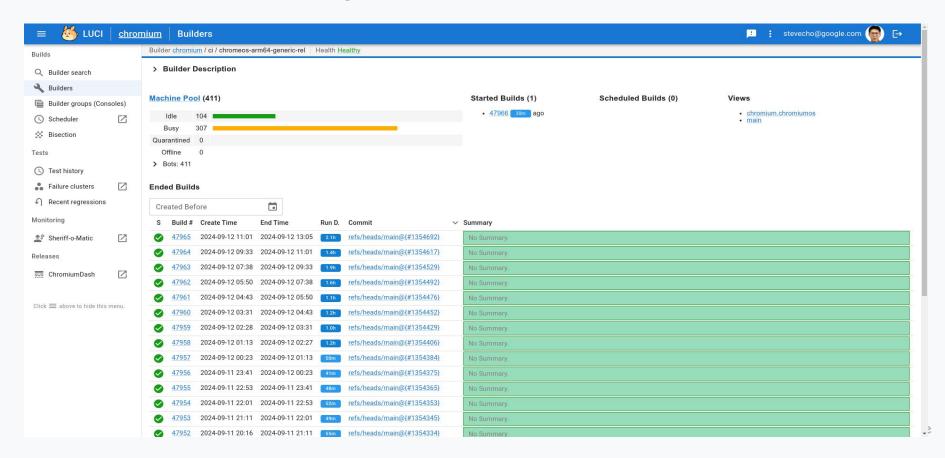
# Pre-Submit Testing (as requested)



# Log from Chromium Builders



# Post-Submit Testing



#### **Current Status**

- Chromium CQ runs vp8 & vp9 tests
- Made tests consistently passing
  - ARM VM limitation: boot time, decoding time expectation
- Post-submit runs

#### **Future Work**

- Promote to pre-merge testing
- Extend to all codecs (h264, hevc, av1)
- Add md5 verification